

Attendees: Fabio Tinoco, Juan Diaz-Zuluaga, Richard Rodriguez

Start time: 6:20 pm

End time: 6:50 pm

<Fabio Tinoco>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Working on the other models for the aliens.
- What is planned to be done until the next scrum meeting?
 - Keep working on the templates and finish them for addition to Minecraft.
- What are the hurdles?
 - None at the moment.

<Juan Diaz-Zuluaga>:

- How many hours did I work since the last meeting?
 - 3
- What has been done since the last scrum meeting?
 - Finished up a design of one of the weapons for the mobs
- What is planned to be done until the next scrum meeting?
 - Work on the other weapon design ideas, as well as brainstorm other items that could be used and implemented
- What are the hurdles?
 - None at the moment

<Richard Rodriguez>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Looked into how Events and Data Gen work in Neoforge
- What is planned to be done until the next scrum meeting?
 - Continue research and planning on how to implement “Biome Takeover” feature
 - Look into Mixins and compare them to Events and other Neoforge APIs
- What are the hurdles?
 - N/A